

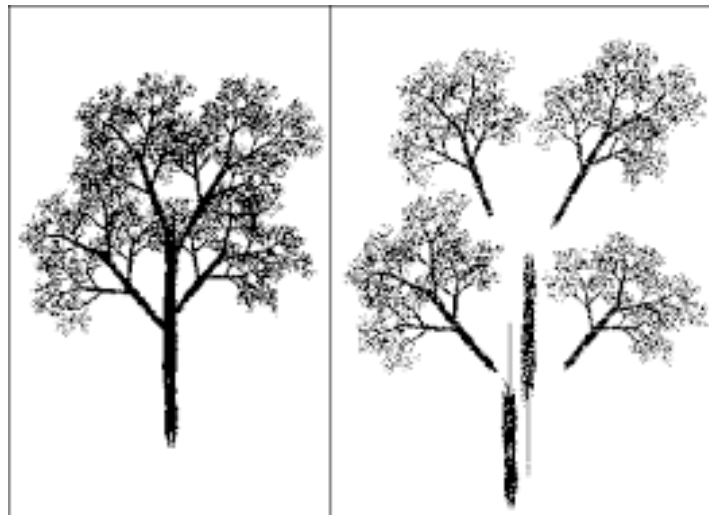
PDS Lab
Section 16
Autumn-2018

Tutorial 6

Recursions

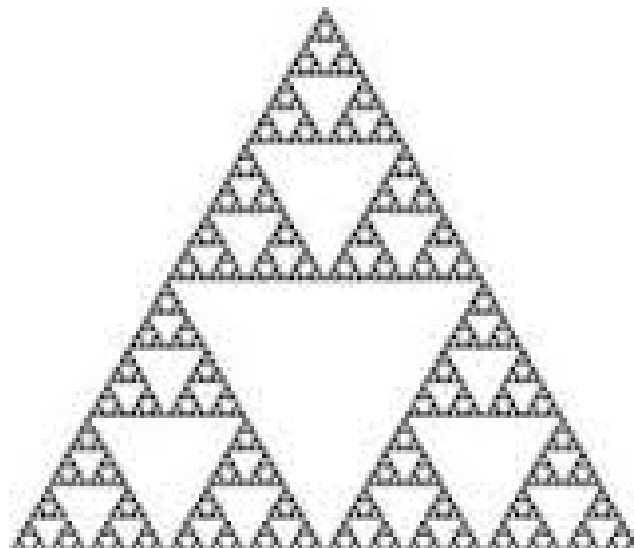
What is Recursion?
A ting by which it defines itself.

Example 1



Tree

Example 2



Object in Fractal Geometry

Recursive Function in C

- A process by which a function calls itself repeatedly.

Example 3

Calculation of n!

$$\begin{aligned}n! &= n \times (n-1) \times (n-2) \times \dots \times 3 \times 2 \times 1 \\ &= n \times (n-1)!\end{aligned}$$

```
#include <stdio.h>
int fact(int n)
{
    if (n == 0)
        return 1;
    else
        return (n * fact(n-1));
}

void main()
{
    int x;
    scanf("%d", &x);
    printf ("Factorial of %d is:
%d", x, fact(x));
}
```

$\text{fact}(0) = 1$ // Termination condition

$\text{fact}(n) = n \times \text{fact}(n-1)$, if $n > 0$

Direct Recursion

- When a function $f(\dots)$ calls $f(\dots)$.

Cyclically in a chain recursion

- $f_1(\dots)$ calls $f_2(\dots)$, $f_2(\dots)$ calls $f_3(\dots)$. . . $f_i(\dots)$ calls $f_1(\dots)$

Example 4

Calculation of Recurrence Relation

$$T(n) = n + 2T(n-1) \quad \text{given that } T(1) = 0$$

What is the value of $T(100)$?

Example 5

Calculation of Greatest Common Divisor (GCD)

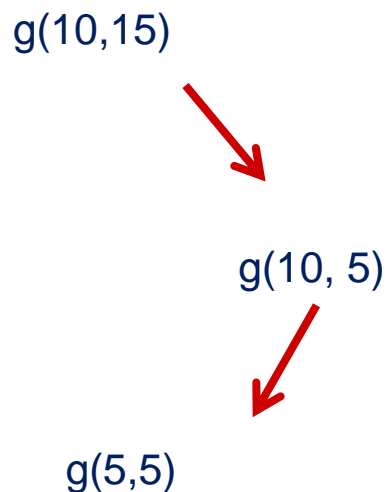
$$\text{gcd}(10, 15) = 5 \qquad \text{gcd}(11, 13) = 1$$

Recursive definition

$$\begin{aligned} \text{gcd}(m, m) &= m; \\ \text{gcd}(m, n) &= \text{gcd}(m-n, n) \quad \text{if } m > n \\ &= \text{gcd}(m, n-m) \quad \text{else} \end{aligned}$$

```
#include <stdio.h>
int gcd(int m, int n)
{
    if (m == n)
        return m;
    else
        if (m > n) return (gcd(m-n, n));
        else return gcd(m, n-m);
}

void main()
{
    int x, y;
    scanf("x = %d, y = %d", &x, &y);
    printf ("GCD of %d and %d is %d", x,
y, gcd(x, y));
}
```



Some More Examples

Example 6

$$\begin{aligned} \text{Sum} &= 1 + 2 + 3 + \dots + (n-1) + n \\ &= n + (n-1) + \dots + 3 + 2 + 1 \end{aligned}$$

$$\text{sum}(1) = 1$$

$$\text{sum}(n) = N + \text{sum}(n-1)$$

Example 7

What the following function does?

Check the function for the following.

- $\text{gcd}(12, 16)$
- $\text{gcd}(17, 11)$
- $\text{gcd}(2, 2)$
- $\text{gcd}(0, 5)$

```
int gcd(int m, int n)
{
    if ((m == n) || (n == 0))
        return m;
    else
        if(n > m) return (gcd(n,m));
        else return gcd(m, n%m);
}
```

$$\begin{aligned} \text{gcd}(m,n) &= m, \text{ if } (m = n) \text{ or } n = 0; \\ &= \text{gcd}(n,m) \text{ if } n > m \\ &= \text{gcd}(m \% n, m) \end{aligned}$$

Example 8

Following are the series called Fibonacci sequence, n -th number is the sum of the $(n-1)$ -th and $(n-2)$ -th numbers.

0, 1, 1, 2, 3, 5, 8, 13, 21, 34,

Recursively it can be defined as follows.

$$\begin{aligned}f(0) &= 0 \\f(1) &= 1 \\f(n) &= f(n-1) + f(n-2), \text{ if } n > 1\end{aligned}$$

The corresponding recursive function is given by

```
int f(int n)
{
    if (n < 2)
        return (n);
    else
        return (f(n-1) + f(n-2));
}
```

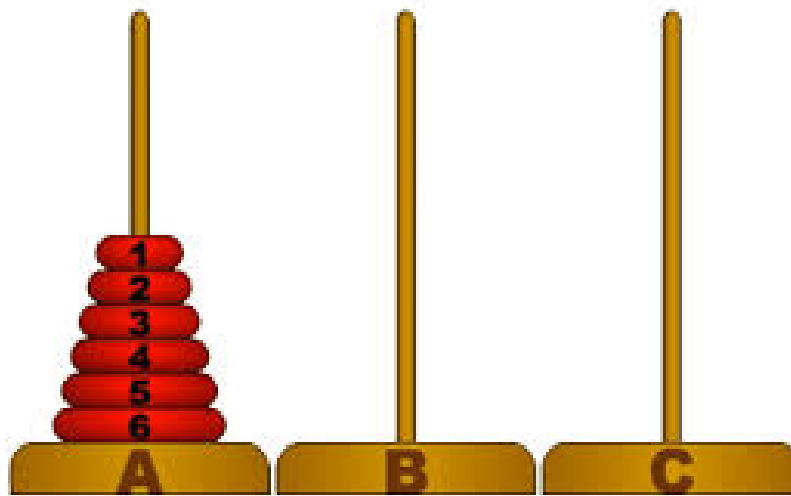
Example 9

Expand the following recurrence relation and express it in terms of n . Assume that $n = 2^k$ for some $k \geq 0$ and $T(1) = 1$.

$$T(n) = 1 + T\left(\frac{n}{2}\right)$$

Example 10

Tower of Hanoi problem



Tower of Hanoi is a mathematical puzzle where we have three pegs A , B and C and n disks all of are of unequal sizes. The objective of the puzzle is to move the entire stack from one peg to another peg with a minimum number of disk movement and obeying the following rules:

- Initially all the disks are stacked on the peg A .
- Required to transfer all the disks to the peg C .
- Only one disk can be moved at a time.
- A larger disk cannot be placed on a smaller disk.
- C peg is used for temporary storage of disks.

There are some sample solutions.

3

Move disk 1 from A to C
Move disk 2 from A to B
Move disk 1 from C to B
Move disk 3 from A to C
Move disk 1 from B to A
Move disk 2 from B to C
Move disk 1 from A to C

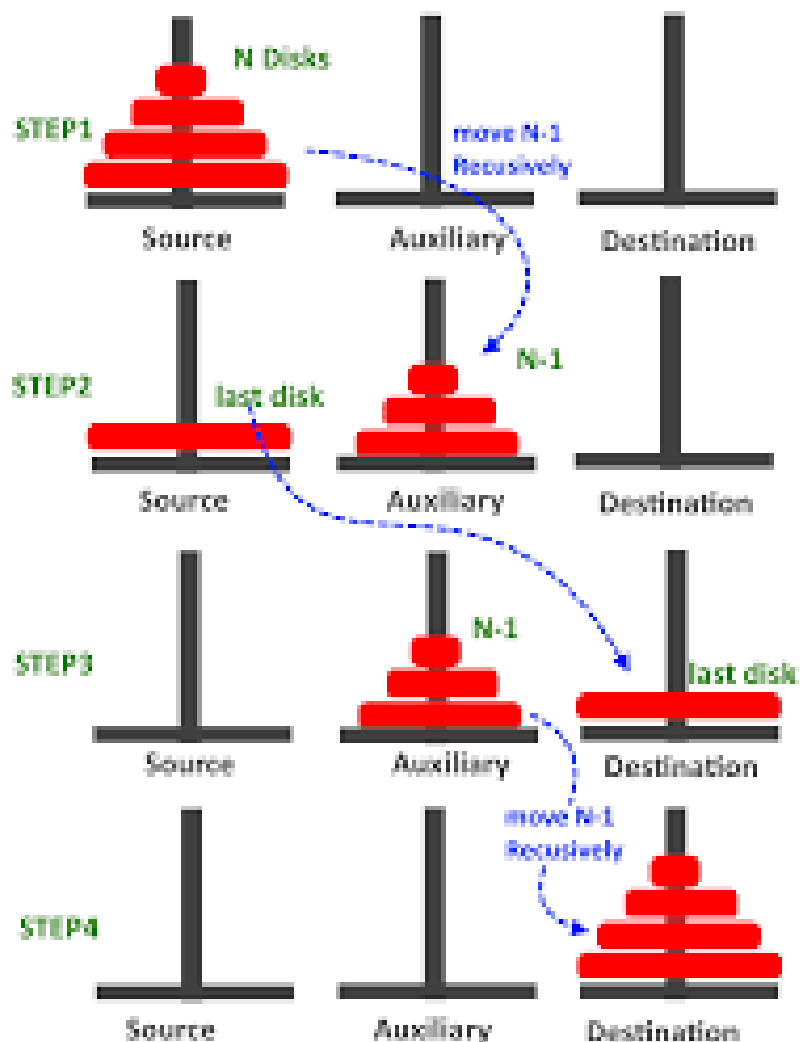
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Move disk 1 from A to B
Move disk 2 from A to C
Move disk 1 from B to R
Move disk 3 from A to B
Move disk 1 from C to L
Move disk 2 from C to B
Move disk 1 from A to B
Move disk 4 from A to C
Move disk 1 from B to C
Move disk 2 from B to A
Move disk 1 from C to A
Move disk 3 from B to C
Move disk 1 from A to B
Move disk 2 from A to C
Move disk 1 from B to C

Recursive statement of the general problem of n disks

- **Step 1:**
 - Move the top (n-1) disks from A to B
- **Step 2:**
 - Move the largest disk from A to C.
- **Step 3:**
 - Move the (n-1) disks from B to C.



How many number of moves for n disks is required?


```

#include <stdio.h>
void move(int n, char A, char B, char C);
int main()
{
    int n; /* Number of disks */
    scanf ("%d", &n);
    move (n, 'A', 'B', 'C');
    return 0;
}
void move (int n, char A, char B, char C)
{
    if (n > 0) {
        move (n-1, A, C, B);
        printf ("Move disk %d from %c to %c \n", n,
            A, C);
        move (n-1, B, C, A);
    }
}
return;
}

```

Can you write the recurrence relation for the number of movements required for the Tower of Hanoi problem with n disks?

Tutorial Problems

Problem 1

Formulate each of the following algebraic formulas in recursive forms.

- $\text{sum} = a[0] + a[1] + a[2] + \dots + a[\text{size}]$, where $a[\text{size}]$ is an array of integer with size size .
- $y = 1 - x + \frac{x^2}{2!} - \frac{x^3}{3!} + \frac{x^4}{4!} - \dots (-1)^n \frac{x^n}{n!}$
- $y = x^n$, where x is any floating point number and n is a positive integer.

Problem 2

What does the following foomatic programs return?

a. -----

```
int foo5 ( unsigned int n )
{
    if (n == 0) return 0;
    return 3*n*(n-1) + foo5(n-1) + 1;
}
```

b. -----

```
int foo6 ( char A[] , unsigned int n )
{
    int t;

    if (n == 0) return 0;
    t = foo6(A,n-1);
    if ( ((A[n-1]>='a') && (A[n-1]<='z')) ||
        ((A[n-1]>='A') && (A[n-1]<='Z')) ||
        ((A[n-1]>='0') && (A[n-1]<='9')) )
        ++t;
}
```

```
    return t;
}
```

c. -----

```
int foo7 ( unsigned int a , unsigned int b )
{
    if ((a == 0) || (b == 0)) return 0;
    return a * b / bar7(a,b);
}
```

```
int bar7 ( unsigned int a , unsigned int b )
{
    if (b == 0) return a;
    return bar7(b,a%b);
}
```

d. -----

```
int foo8 ( unsigned int n )
{
    if (n == 0) return 0;
    if (n & 1) return -1;
    return 1 + bar8(n-1);
}
```

```
int bar8 ( int n )
{
    if (!(n & 1)) return -2;
    return 2 + foo8(n-1);
}
```

Problem 3

Write a function to recursively compute the sum of digits of a positive integer. The function has to be recursive?

Problem 4

Write a Function to recursively compute the harmonic mean of an array of numbers. In the main function, create an array of size 10. Input integers from the user till a negative number is given as input or the 10 elements have been filled up. Find the harmonic mean of the elements of this array?

Hint: It is the reciprocal of the arithmetic mean of the reciprocals of the given set of observations. That is

$$H = \frac{n}{\sum_{i=1}^n \frac{1}{x_i}}$$

Problem 5

Find the product of n floating point numbers. The numbers should be read from the keyboard. You should not use any looping construct.

Hint: use recursion and decide a suitable sentinel for termination of recursion.

Problem 6

All possible combinations of size r from a set of n ($n \geq r$) distinct objects is a known combinatorics problem. Number of such combinations is given by ${}^n C_r = \frac{n!}{r!(n-r)!}$

For example, suppose
 n -objects: a b c

Then ${}^3 C_2 = 3$ combinations are: ab bc ca

The following function calculates the all possible combinations from n “distinct” objects taking r objects at a time.

```
#include <stdio.h>
int count;
int objects[10];
int tempComb[10];

void nCrFind(int n, int r, int *object)
{
    count = 0;
    // Read value of n
    // Read value of r
    // Read n elements in the array "objects"

    fill(0,0, n, r);    //Call the recursive function
}
```

The following routine places the objects to get various combinations

```
void fill(int i, int j, int n, int r)
{
    int k, m;
    if(i < r) {
        for(k = j; k <= n-r; k++) {
            if (k < n) {
                tempComb[i] = objects[k];
                fill(i+1, k+1, n, r);
            }
        }
    }
    else {
        printf("\n Combination %d:", ++count);
        for(m=0; m<r; m++)
            printf("%d", tempComb[m]);
        printf("\n");
    }
    return;
}
```

```
}
```

Problem 7

Permutation of n “distinct” objects is the all possible arrangements ($n!$) of the objects. For example for 3 objects a b c, $3! = 6$ arrangements are

abc acb bca bac cab cba

The following function attempts to print all such arrangements given n “distinct” objects stored in an array A .

```
void permute(int n, int *A)
{
    int B[];
    if (n == 0) return;
    B = (int *) malloc((n-1)*sizeof(int));
    for (i=0; i<n; i++) {
        // Print the array A
        // Copy element A[0] to A[n-1] except
        // A[i] into the array B
        permute(n-1, B);
    }
}
```

Important links:

<http://cse.iitkgp.ac.in/~dsamanta/courses/pds/index.html>